VELVET DRESS
TECHNICAL RIDER

Compliance with the following Technical Rider is an essential condition for the proper execution of the show.

Any discrepancies or missing requirements may result in the cancellation of the performance, with the artists and technical staff being entitled to receive the full fee agreed in the Artist Contract.

Therefore, any potential issues must be communicated in advance and well ahead of time to the following contacts:

-Leonardo Pettenò (cantante) +39 3394050260
-Enrico Gavagnin (sound engineer) +39 3924141951

At the agreed arrival time of the band, the following personnel must be present at the venue:

- stage manager
- – Technical managers for P.A., lighting and power systems
- – Event production manager

AUDIO REQUESTS

-The P.A. system must be full-range stereo, fully functional in all its parts, properly aligned and with a linear frequency response, and adequately sized to cover the entire audience area of the venue with a level of 105 dBA without limiting or distortion.

-We will be happy to comply with maximum SPL limits, which must be agreed upon no later than the soundcheck, using a professional sound level meter (volume adjustments "by ear" will not be accepted).

-The band always requires a proper front-fill system to ensure good sound coverage for the front rows. Front-fills must not be placed on the stage.

-The band provides its own FOH console (SQ5) and digital stage box, which also handles the musicians' monitor mixes.

-Therefore, a clear stage is required, free of floor wedges (we use our own in-ear systems) and flight cases.

-At least one shielded network cable with Ethercon connectors, CAT5e or higher, must be provided and already laid, with a maximum length of 100 meters, running continuously from the drum riser to the FOH position without interruptions or risk of damage.

-The FOH mix can be delivered either in stereo or with a separate mono sub feed, both with a dedicated mono feed for front-fills.

-Signals can be provided from the stage box on stage or directly from the FOH console. From the FOH position, we can also provide a digital stereo signal via AES XLR output using a 110 Ohm cable (not supplied by the band).

-We do not patch into other consoles, but connect directly to the P.A. system or to the audio processor.

-If an audio processor is present, it must be remotely accessible from FOH by our sound engineer and available during the show for P.A. monitoring.

-A spare console with its own stage box must be present and ready as a backup for our system.

-The electrical system must be compliant with regulations and safe, with upstream circuit breaker protection.

-A waterproof gazebo is required at FOH to allow soundchecks under direct sunlight and to protect the mixing position in case of rain.

-A video projector or LED wall is !!! IMPERATIVE AND ESSENTIAL !!! for video content playback.
-The content will be managed from a computer located on the drum riser, which is required and must measure 3 x 2 meters.
-A high-quality HDMI cable must already be available near the computer position.
-For shows with full production, a separate power phase is required for the band's own lighting system, independent from the one used for audio.
-Please contact Leonardo in advance, as lighting design and stage scenery may vary depending on stage size.
-XLR cables and general wiring are the responsibility of the sound service provider.
-The band travels with its own instruments and microphones, however three medium-height microphone stands with three SM57 microphones are required for the miking of certain drum elements.
-A professional drum and vocal microphone kit must also be available and ready for use in case of technical failure.

Channel list (panorama stereo visto dalla regia)
The highlighted channels will be wired by the band using their own XLR multicore looms; however, as stated in the previous point, spare cables of adequate length must always be available on stage and ready for use

1 kick in
2 kick out
3 snare top
4 snare bottom
5 second snare
6 hi hat
7 tom 1
8 floor left
9 floor right
10 ride
11 overhead left
12 overhead right
13 cymbal left
14 cymbal right
15 gtr left
16 gtr right
17 bass
18 click
19 sequences left
20 sequences right
21 samples
22 vox gtr
23 vox lead